

espmon

INTERSECTIONS 8 (2010)

# Intersections

Eric Sze-Lang Chan  
陳詩亮

The Ottawa Art Gallery  
La Galerie d'art d'Ottawa

21 May to 1 August, 2010 / 21 mai au 1er août 2010

The Ottawa Art Gallery  
La Galerie d'art d'Ottawa



Canada Council  
for the Arts  
Conseil des Arts  
du Canada



ONTARIO ARTS COUNCIL  
CONSEIL DES ARTS DE L'ONTARIO



Patrick Gordon Framing Partners  
FRAMING Partenaires pour les encadrements

2, avenue Daly Avenue  
Ottawa, Ontario, K1N 6E2

613 233 8699

[www.ottawaartgallery.ca](http://www.ottawaartgallery.ca)

[www.galeriedartdottawa.ca](http://www.galeriedartdottawa.ca)

**Eric Sze-Lang Chan**  
**Intersections**  
**21 May to 1 August 2010**  
**Curated by Andrea Fatona**

Artist-programmer Eric Sze-Lang Chan's work resides at the intersection of painting and computer-mediated art. Chan's process evokes a sensibility akin to action painting of the 1960s in the ways that it explores issues related to the body and performance. The artist integrates computer algorithms into his paintings, illustrating contemporary conceptions of the machine as an extension of the body. His process is shaped by chance and certainty, improvisation and script, affect and effect.

Chan obtains real-time data from Google's weather feed via the Internet. An event-driven computer program is coded with parameters to translate the weather data into visual and audio formats. The incoming weather conditions are grouped into six categories: cloud, fog, clear, rain, snow and rare (including hurricanes and tornados). Each category is assigned a corresponding colour theme and environmental sound selected by the artist. Chan then casts the computer-generated visual output onto the canvas, where moving lines, patterns, sounds and swatches of colour guide his gestural brushstrokes. The resulting brightly coloured canvases feature undulating lines, swirls, and patterns dissolving into figurative forms.

A relationship exists between computer vector graphics, the line, and the artist's brushstrokes. In *Intersections*, the works take form through Chan's dynamic act of following the trajectory of the projected lines. In her discussion on computer art and calligraphy, Laura U. Marks describes the line as performative rather than representational. Essentially, the line is time-based and dependent upon movement. She states, "the relationship between point and line is performative, in that a line is drawn out from a point in duration: this might be the duration of sculpting wet stucco, of writing, of connecting points of light, or the act of following such lines with one's eyes."<sup>1</sup> Chan's performance paintings are collaborations between the computer and his body; they bridge concept and corporeality.

– Andrea Fatona, Curator of Contemporary Art

<sup>1</sup> Laura U. Marks, "Taking a line for a Walk, from the Abbasid Caliphate to Vector Graphics," *Third Text* 23, no. 3 (May 2009): 229–240.

## **Events**

**Opening** | Thursday 20 May at 5:30 pm

**Talk and Performance** | Wednesday 2 June at 7:30 pm with artist Eric Sze-Lang Chan, Club SAW, 67 Nicholas Street (in English).

In the context of his solo exhibition *Intersections*, Eric Sze-Lang Chan will discuss his art practice and demonstrate his process through a performance. Presented in collaboration with Artengine.

**Action with Eric Sze-Lang Chan** | Thursday 10 June from 6:30 pm to 9:30 pm and Saturday 12 June from 11 am to 5 pm, Artengine, M70 Lab, 2 Daly Avenue (in English).

This workshop will provide a foundation for working with *Adobe Flash Action Script 3.0*, allowing artists to create custom animation and interactive work for both network and gallery environments. Presented by Artengine.

Framing partner:

**Patrick Gordon Framing Studio**

**Eric Sze-Lang Chan**  
**Intersections**  
**Du 21 mai au 1er août 2010**  
**Organisée par Andrea Fatona**

Dans son travail, l'artiste-programmeur Eric Sze-Lang Chan, amalgame peinture et art informatique. Sa sensibilité rappelle l'*action painting* des années 1960 dans la façon qu'il a d'explorer les questions relatives au corps et à la performance. Chan intègre des algorithmes informatiques dans ses toiles et illustre ainsi les conceptions contemporaines de la machine comme extension du corps. Hasard et certitude, improvisation et scénarisation, affect et fait informent son processus.

Chan tire des données en temps réel de la source météo de Google par Internet. Il code dans un logiciel guidé par événements des paramètres pour traduire les données météo en formats visuel et audio. Les conditions météo entrantes sont groupées en six catégories : nuage, brume, beau temps, pluie, neige et rare (dont les ouragans et tornades). À chaque catégorie correspond un thème chromatique et un environnement sonore qu'il a choisi. Puis il projette les données visuelles générées par ordinateur sur la toile où les lignes, motifs, sons et taches de couleur mobiles guident son coup de pinceau. Résultat : des toiles aux couleurs vives, composées de lignes ondulantes, de tourbillons et de motifs qui prennent formes figuratives.

Une relation existe entre les graphiques vectorisés, la ligne et les touches de l'artiste. Dans *Intersections*, les oeuvres surgissent de la gestuelle dynamique de Chan qui suit la trajectoire des lignes projetées. Dans sa discussion de l'art informatique et de la calligraphie, Laura U. Marks décrit la ligne comme performative plutôt que représentative. Dans son essence, la ligne est liée au temps et dépend du mouvement. Marks affirme que, « la relation entre le point et la ligne est performative en ce qu'une ligne est tirée d'un point dans la durée : cette durée peut être celle de sculpter du stucco mouillé ou d'écrire ou de relier des points de lumière ou le geste de suivre de telles lignes du regard<sup>1</sup>. » Les peintures-performances de Chan sont des collaborations entre l'ordinateur et son corps; elles sont l'intermédiaire entre le concept et la corporéité.

– Andrea Fatona, conservatrice d'art contemporain

<sup>1</sup> Laura U. Marks, « Taking a line for a Walk, from the Abbasid Caliphate to Vector Graphics », *Third Text* 23, no 3 (mai 2009), p. 229–240.

## **Activités**

**Vernissage** | Le jeudi 20 mai à 17 h 30

**Causerie et performance** | Le mercredi 2 juin à 19 h 30 avec l'artiste Eric Sze-Lang Chan, Club SAW, 67, rue Nicholas (en anglais).

À l'occasion de son exposition solo, *Intersections*, Eric Sze-Lang Chan discutera de son art et illustrera sa démarche par une performance. Présentées en collaboration avec Artengine.

**Action avec Eric Sze-Lang Chan** | Le jeudi 10 juin de 18 h 30 à 21 h 30, et le samedi 12 juin de 11h à 17 h, Artengine, M70 Lab, 2, avenue Daly (en anglais).

Cet atelier est une initiation à Adobe Flash Action Script 3.0, avec lequel les artistes créent de l'animation sur mesure et du travail interactif tant en galerie que dans un environnement réseau. Présentée par Artengine.

Partenaire pour les encadrements :  
**Patrick Gordon Framing Studio**

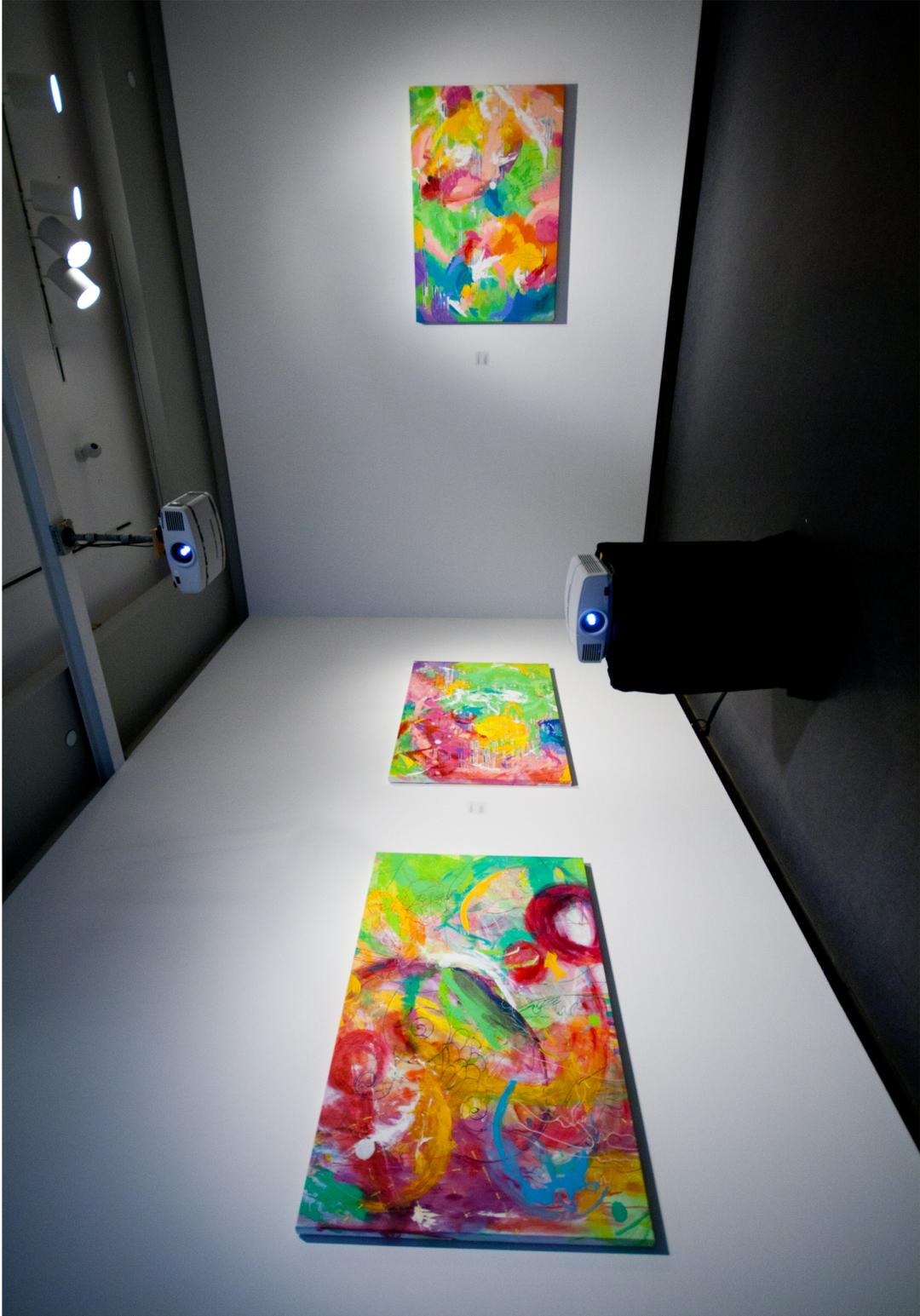
ERIC SZE-LANG CHAN  
(OTTAWA, ON)

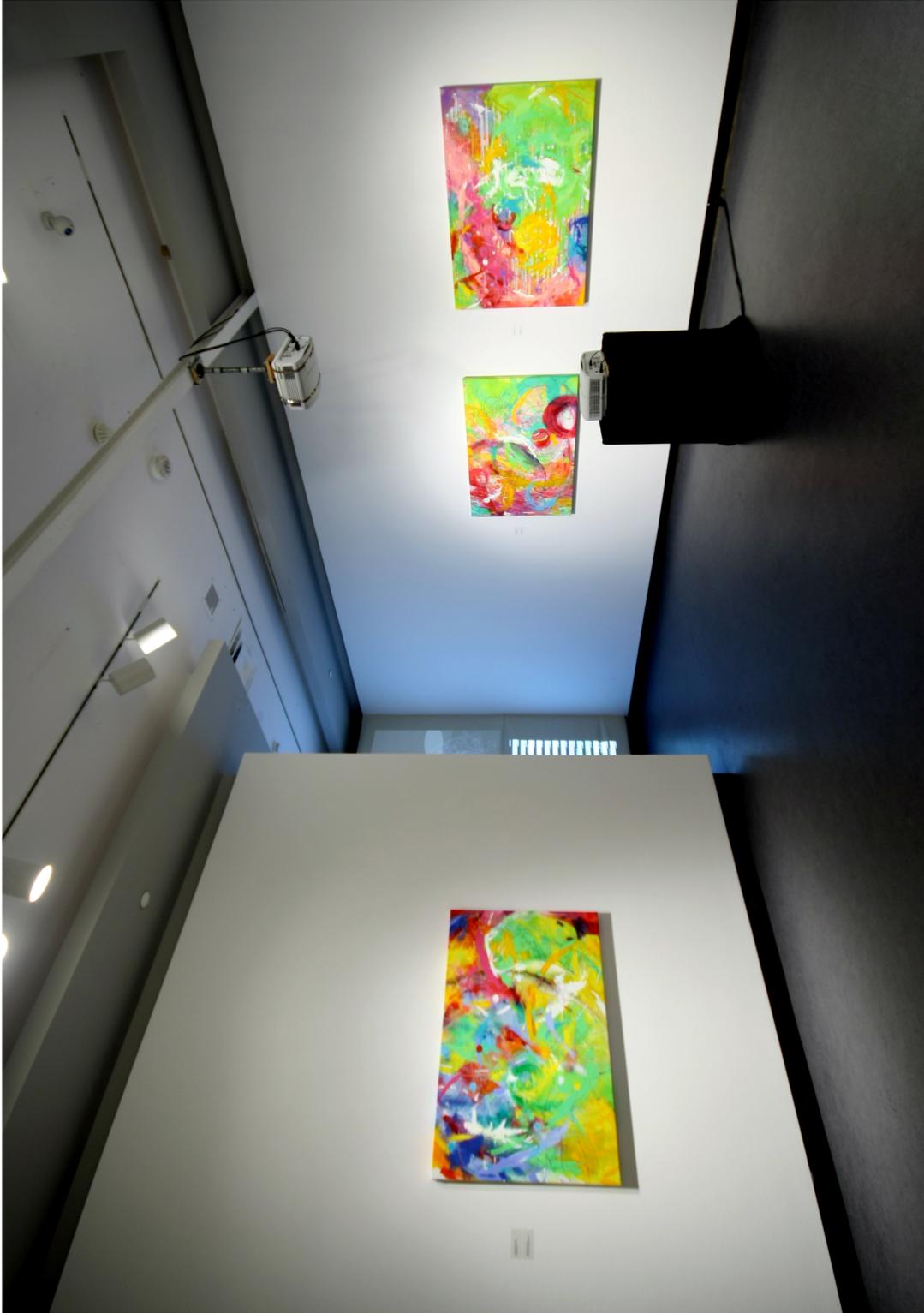
# Intersections

Curated by | Organisée par Andrea Fatona

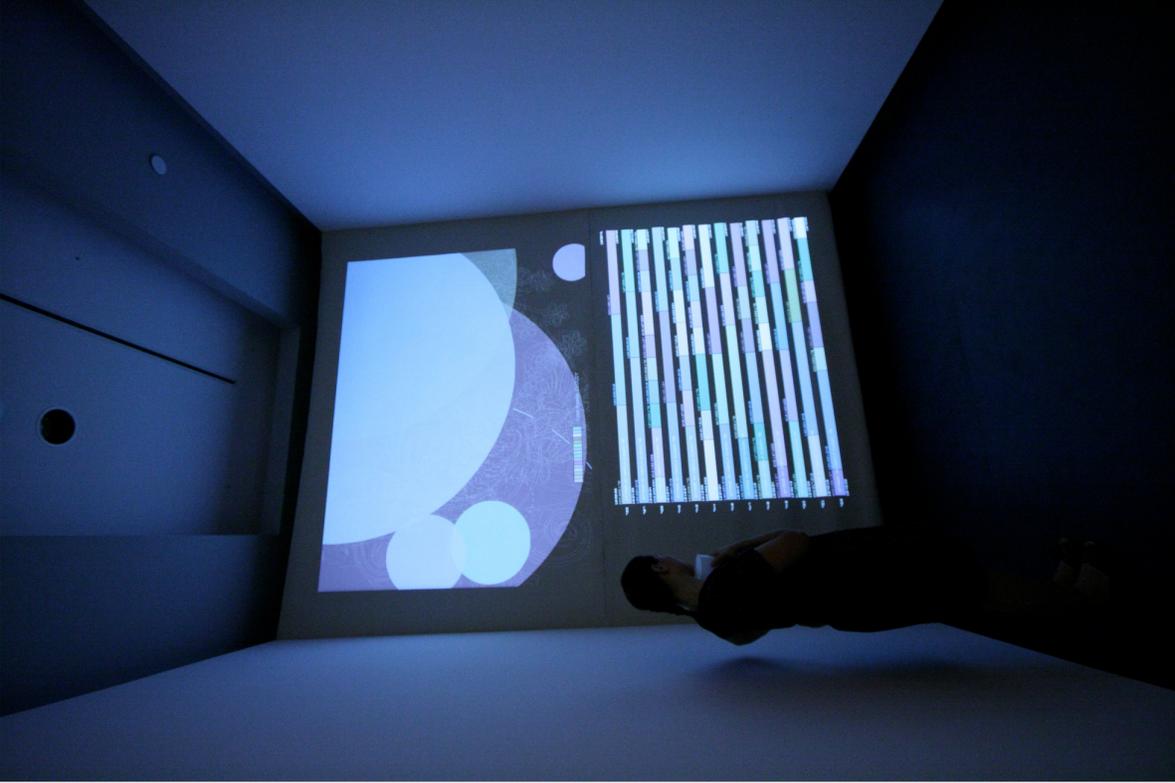
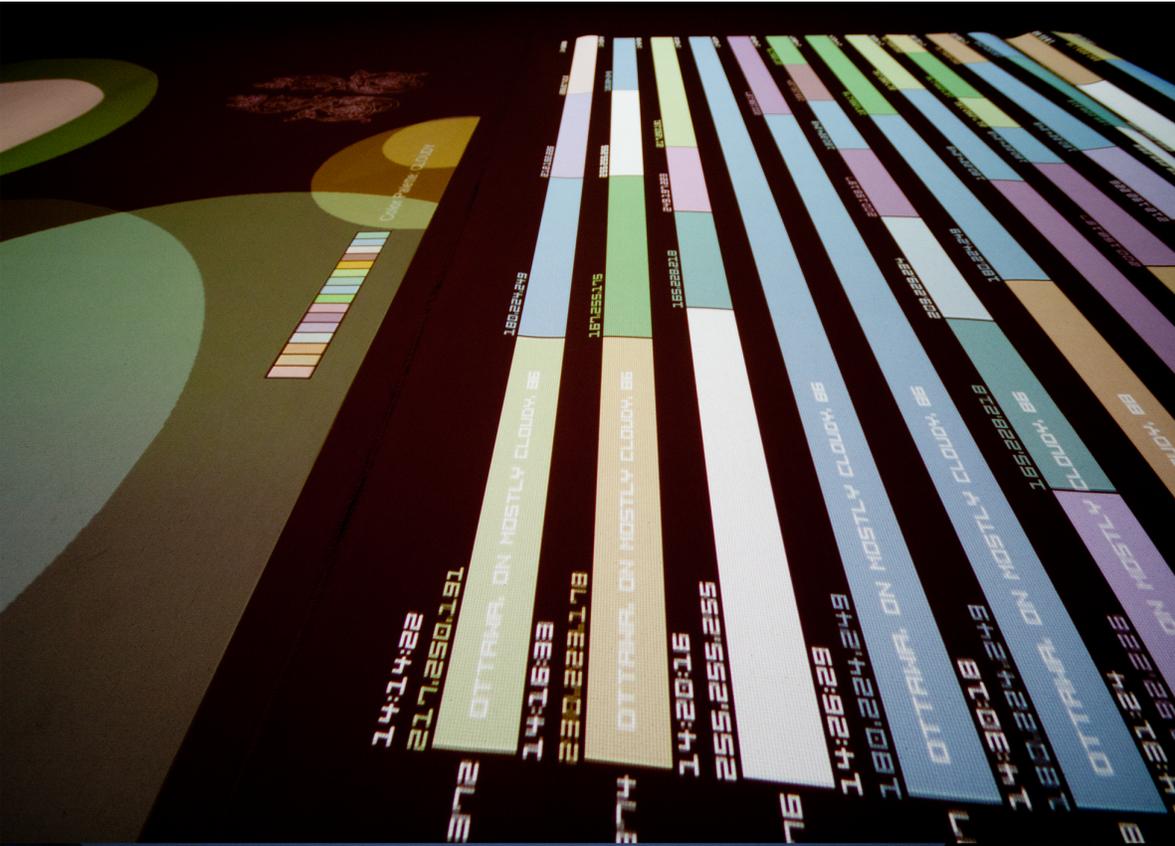












Gallery O2



**"INTERSECTIONS"**

Gallery O2  
2-2-16 Chuo, Ohta-ku  
Tokyo, Japan  
May 20 - 30 2009

Gallery O2 is pleased to show  
INTERSECTIONS, the New Media works by  
Canadian artist Eric Sze-Lang Chan.

Artist's Talk & Live Performance:  
May 23, from 5pm  
Live Performance:  
May 20 & 24 from 6pm  
<http://gallery02.com>  
<http://leepmon.com>



Post Card

料金別納郵便

**Eric Sze-Lang Chan "Intersections"**

5月20日(水)~30日(土)  
11:00~19:00 月曜休

エリック・シー・ラング・チャンは中国系カナダ人として二国の文化を有するマルチメディア・アーティストです。

無限の旗であり、その途中で巻き落とされ  
る船頭は、目を放す事であると同時に  
彼の足もとでもあります。  
プロジェクターが投影するイメージは、  
作畫が融合したコンピュータグラフィック  
に沿って取り込まれる映像データや環境  
音によって変化を遂げますが、その上に非  
常なスピードで重ねて表現し  
て、デジタル空間に重ねて表現し  
て、人とテクノロジーを象徴的ツールと  
して、混沌と秩序を重ね合わせる表現運  
動はアーティストのミステリーを遊る

ライブパフォーマンス・スケジュール  
5月20日(水)16:00~ ライフパフォーマンス  
5月23日(土)19:00~ アーティスト・トーク、ライブパフォーマンスとパーティー  
5月24日(日)16:00~ ライフパフォーマンス

経歴

- 1980 カナダオンタリオ州生まれ
- 2003 アルゴンキン・カレッジ(カナダ)工学部卒業
- 2006 FITC(カナダ国内)ポートフォリオ開発専門学校
- 2008 カールトン大学(カナダ)工学部マルチメディアデザイン科卒業  
国際コンピュータアート学生展優秀賞(イタズラレーション)  
マイクロソフト・Box360ビデオコンペの制作(オーストリア)
- バンクーバー美術展、ビデオアートパフォーマンス
- 2009 カナダ文化芸術賞(USAフロリダ)  
MYX Cafe イタズラレーション(USAフロリダ)
- 2010 Gallery O2 ライフパフォーマンスとデジタルパフォーマンス展(日本)  
(予定)オタクアワード美術展賞状  
ほか、数々のグループ展多数

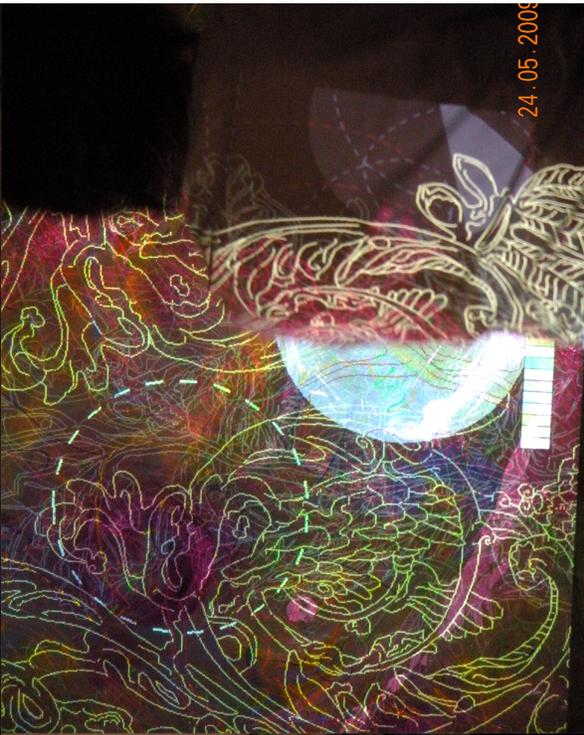
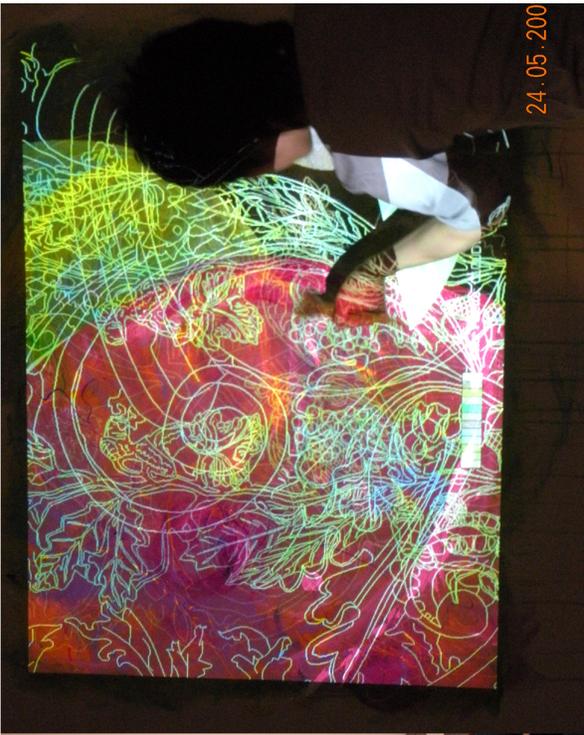
・作品の複製は必ずしも許可されません。1、2、3番  
・作品の複製は必ずしも許可されません。1、2、3番  
・複製は必ずしも許可されません。1、2、3番  
・複製は必ずしも許可されません。1、2、3番

品名	数量	金額	合計
ポストカード	10枚	1,000円	1,000円
送料		500円	1,500円
合計			1,500円

Gallery O2

〒143-0292 東京都中央区本町3-2-16  
TEL: 03-5752-8322  
FAX: 03-5752-8340  
E-mail: gallery02@leapmon.com









## INTERSECTIONS '10 tour

Cambridge  
Stockholm  
Helsinki

Organized by the City of Ottawa, Artengine, and the  
Ottawa Centre for Research and Innovation in Canada



**hpgrp Gallery NYC (2011)**

Live performance of Intersections in  
collaboration with RICOH Japan









## **INTERSECTIONS 1**

Mix media, acrylic, volume paint on canvas



## **INTERSECTIONS 2**

Mix media, acrylic, volume paint on canvas



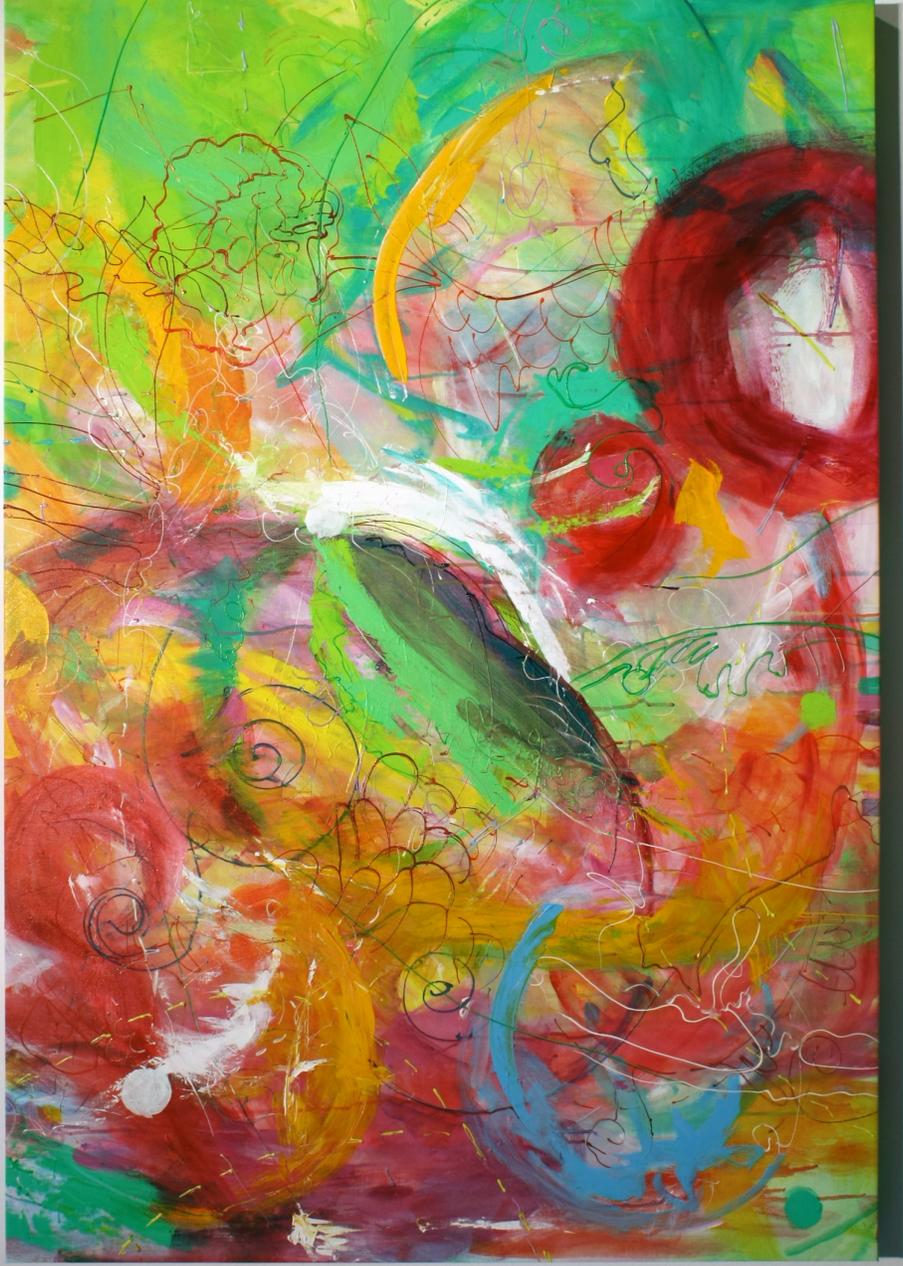
**INTERSECTIONS 3**

Mix media, acrylic, volume paint on canvas



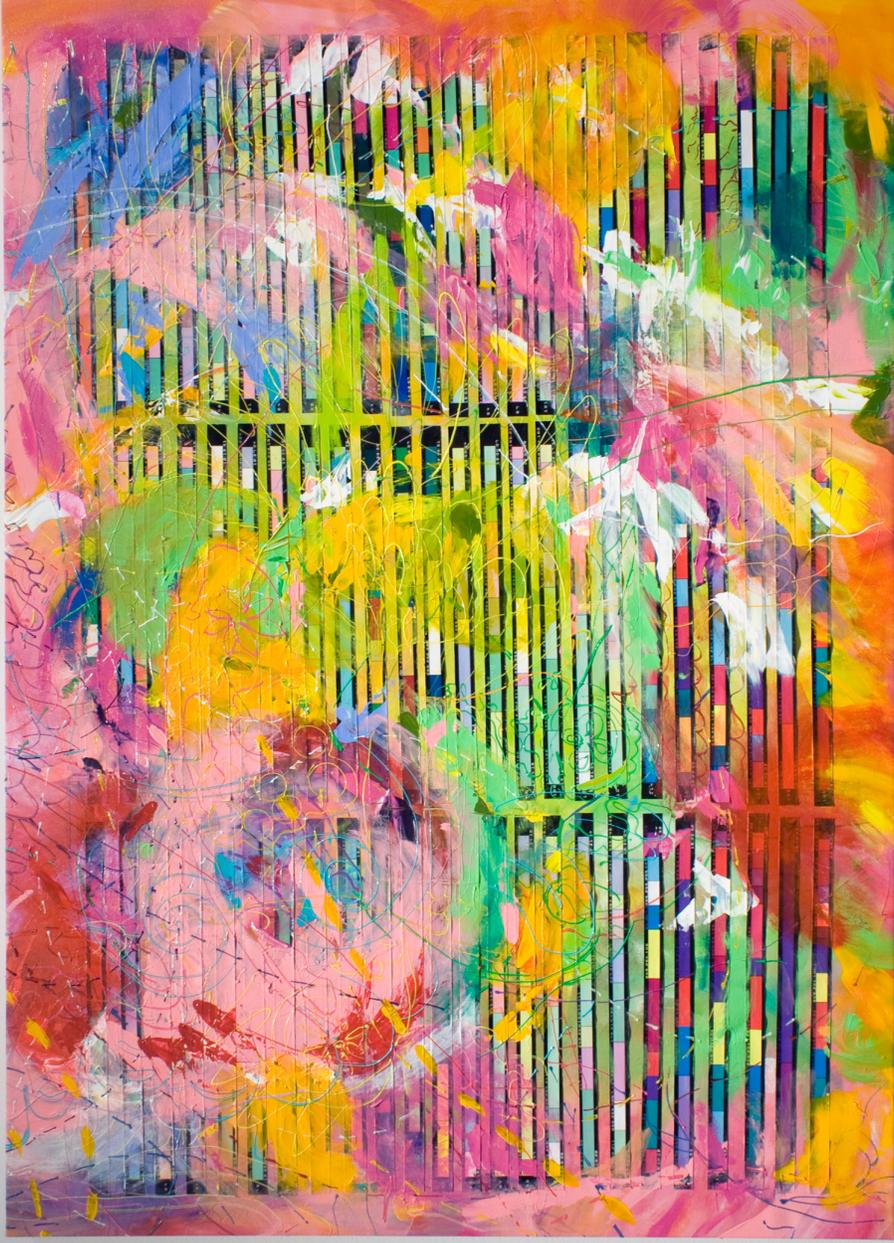
**INTERSECTIONS 5**

Acrylic, volume paint, digital projection on gesso canvas  
49.21 x 35.04 inches (125 x 89 cm)



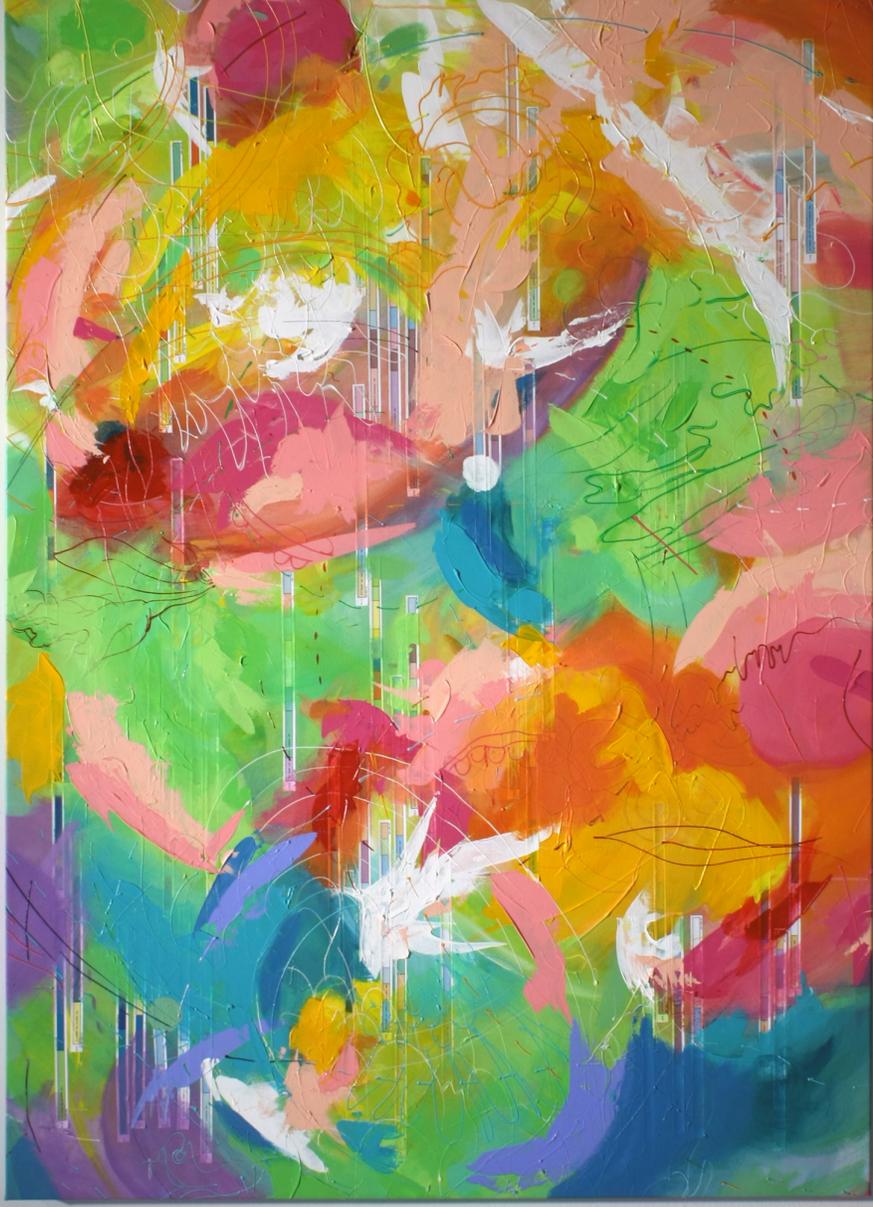
## **INTERSECTIONS 6**

Acrylic, volume paint, digital projection on gesso canvas  
56.1 x 38.58 inches (142.5 x 98 cm)



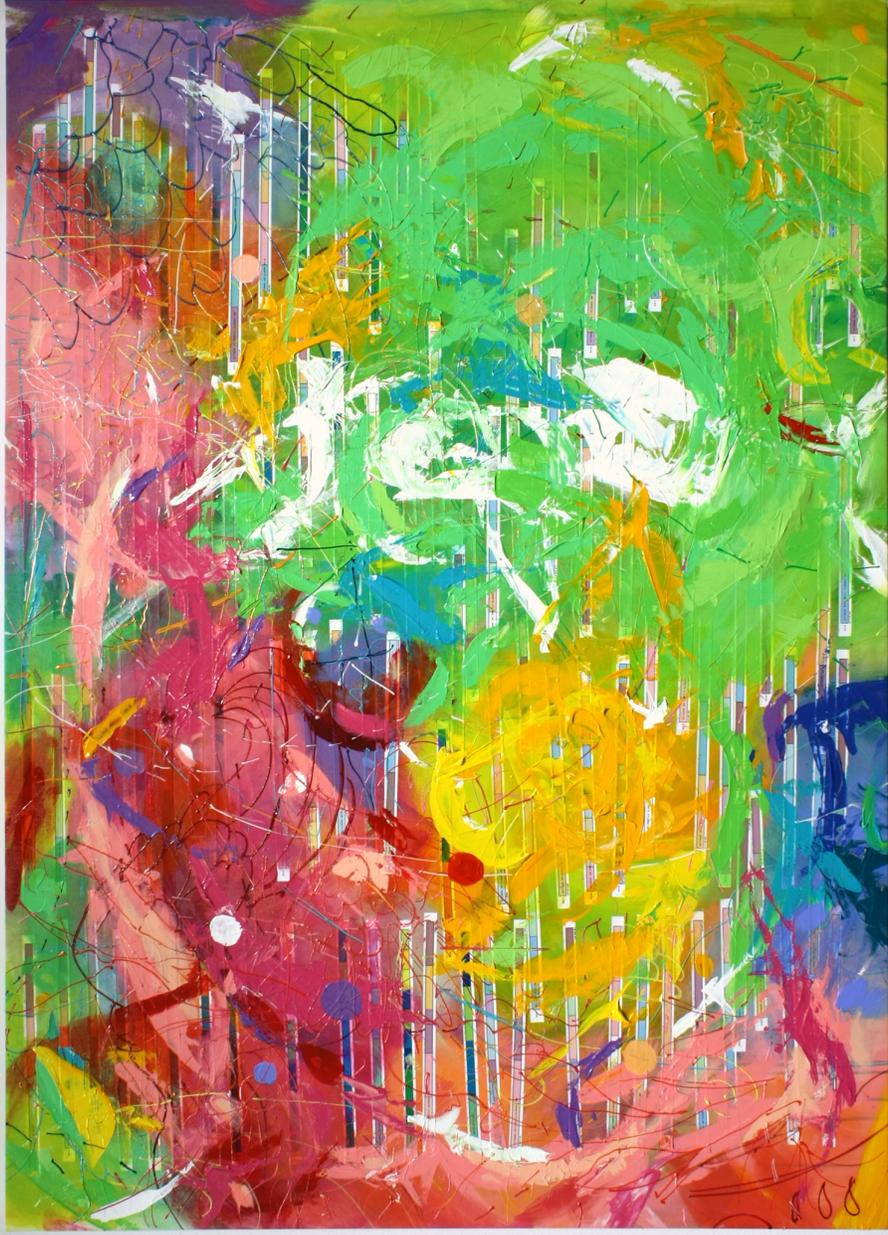
## **INTERSECTIONS 7**

Acrylic, volume paint, digital projection on gesso canvas  
50.79 x 39.37 inches (129 x 100 cm)



## **INTERSECTIONS 8**

Acrylic, volume paint, digital projection on gesso canvas  
55.12 x 40.16 inches (140 x 102 cm)



**INTERSECTIONS 9**

Acrylic, volume paint, digital projection on gesso canvas  
56.3 x 40.16 inches (143 x 102 cm)



As of January 2014

Eric Chan a.k.a. eepmon, is an artisan and craftsman of the Digital Age. His practice intersects computer programming, installation, drawing and fashion allowing him to develop conceptual and visceral expressions in his work. Among his many creations, he has pioneered an **open data/new media performance** in which he does live paintings using real-time weather data.

Authenticity and refined quality are the fundamental core values for Chan. His intuitiveness and multidisciplinary nature developed him a reputation known to bridge the gap between analog and digital worlds, heritage and modernity, handmade artistry with digital design.

The resultant has awarded Chan to collaborate with premium brands including **Canada Goose** on a limited edition parka with a beautiful artwork lining, **Microsoft** on a visual communication campaign for their Xbox gaming console and **Mini Cooper** on a special annual calendar for their financial services sector. He has been commissioned by the City of **Ottawa for public art**, and his work has been acquired by the **Canada Council Art Bank**.

Chan's work has been featured at **Colette, Harvey Nichols, JAY Z's Life+Times, Highsnobiety, Selectism, Nylon Guys Magazine, Computer Arts, Beautiful/Decay, Ottawa Citizen** and co-curated with **MoCo Loco** on a series of artist interviews.

His exhibitions and performances include **TEDx Toronto**, Yamaha Ginza in Tokyo, hpgrp gallery New York, **Ottawa Art Gallery** and The **Guggenheim Museum** to open Gutai: Splendid Playground. He was a recipient of a 2009 Banff Centre artist residency and 2013 artist residency at the School of Visual Arts in New York City.

Speaking engagements include **FITC 2013, PechaKucha Tokyo, IDEO NYC, University of Toronto's iSchool** and taught Computer Design at Algonquin College.

A graduate of the Arts Canterbury Program, Algonquin's Computer Science and Carleton University's Interactive Multimedia Design programs, Eric was awarded "**Best Canadian Student**" at FITC and received the **Highest Honour in Excellence for Illustration** in Computer Arts International Graduate competition.

In addition to eepmon, Eric works as a creative and branding consultant.

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Canada: 613.853.9521  
United States: 347.321.8981

# Eric Sze-Lang Chan

a.k.a. eepmon

<http://eepmon.com>  
[info@eepmon.com](mailto:info@eepmon.com)

Artisan and Craftsman of the Digital Age. His practice intersects fashion, computer programming, installation and drawing.

## Education

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Carleton University: Bachelor of Information Technology – Interactive Multimedia and Design

Algonquin College: Honors Diploma of Technology in Computer Science

Canterbury High School: Visual Arts Program with OAC (Ontario Academic Credit)

## Key Projects

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- Canada Goose – collaboration on an exclusive limited edition parka. International distribution.
- Microsoft Xbox 360, Europe – visual branding and communication campaign.
- Mini Cooper, Canada – 13 graphic illustrations for the MINI Annual Financial Services Calendar.
- TEDx Toronto, collaborative performance of spoken word, art and sound <http://youtu.be/ZcDNUivmUNw>
- Hazel Lyrics, Ottawa – art for 26 red anodized aluminum panels installed along Hazeldean Road, collaboration with Lynda Cronin, commissioned by The City of Ottawa Public Art Program
- Lo Recordings, UK – art for Tokyo electronic composer Susumu Yokota's "Dreamer" album
- Sony Canada – motion graphic video installation for the Sony Ziris™ wall at the Sony Centre in Toronto
- Quirky, NYC – commissioned to create 10x10 ft. installation for their debut on Home Shopping Network
- Algonquin College Professor, Ottawa – Taught at the Design faculty under General Arts and Science
- Magmic, Ottawa – branding, art illustrating/directing a hidden object base video game "Hidden Galaxies" for the Apple iOS and Blackberry Playbook platforms
- Gemini Awards 2010, Toronto – art installation and branding for Gemini's 25<sup>th</sup> anniversary (Canada's annual film awards)
- Dentsu – 6 outdoor 3x10.6 feet public artworks installed around Dentsu's Toronto office

## Artist Residencies

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- '13 Illustration Residency, School of Visual Arts, New York
- '09 Visual Arts Self-directed Creative Residency, Banff Centre, Banff

## Awards

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- '10 Ottawa City Hall – Winner of the Hazeldean Road Public Art contest in collaboration with Lynda Cronin
- '10 Ottawa City Hall – Jury member for the 2010 Visual Arts Grant Funding
- '09 Canada Council for the Arts – Travel Grant to Professionals in the Visual Arts
- '09 Canada Council for the Arts – Art Bank Purchase of Works by Canadian Artists from Culturally Diverse Communities
- '08 Computer Arts – Highest Honour for Excellence in Illustration, International Graduate Showcase
- '08 SIGGRAPH 2008 – Finalist for the SpaceTime Student Interactive Competition
- '07 FITC 2007 Flash Awards – Finalist for Self Promotional category
- '07 Tiger Translate 2007 – Asian Kinetic Artist (AKA) Collective
- '06 FITC 2006 Flash Awards – Winner for Best Canadian Student
- '05 Macromedia Student Innovation 2005 – Winner for People's Choice Awards

## Showings & Speaking Engagements

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- '13 **Speaker:** FITC (Future Innovation Technology Creative) 2013, Toronto
- '13 **Speaker:** Curatorial Practice Master Class at The iSchool, University of Toronto
- '13 **Group Performance:** The Guggenheim Museum, Gutai: Splendid Playground opening performance titled, Playground of Signs. Exhibition Co-curated by Ming Tiampo and Alexandra Munroe, New York
- '13 **Group Show:** Fritzi Gallery for GCTC's annual Undercurrents festival, Ottawa
- '12 **Speaker:** BlackBerry Playbook Experience at Chelsea Market, New York
- '12 **Speaker:** PechaKucha Night Ottawa #6 at Shopify Lounge
- '12 **Speaker:** PechaKucha Night Tokyo #91 at SuperDeluxe
- '11 **Video Art Installation:** Digifest, commissioned video art for the Sony Ziris™ digital wall, Toronto
- '11 **Graphic Installation:** Pixel Gallery, Scotiabank Nuit Blanche, curator: Steve Di Lorenzo, Toronto
- '11 **Group Show:** PARCO Shibuya, *Love for Nippon: 366 Art Heart COCORO*, Tokyo
- '11 **Performance:** HPGRP Gallery New York, *INTERSECTIONS* in collaboration with RICOH Japan and NYC artist Pipi Deer, curator: Shuhei Yamatani, New York
- '11 **Speaker:** IDEO:NYC, invitation to present my creative work, New York
- '10 **Public Art:** Hazeldean Public Art Project, collaborated with Lynda Cronin on 26 designs, laser cut on steel panels and installed along Hazeldean Road, Ottawa
- '10 **Performance:** TEDx Toronto at Glenn Gould Studio, *Orpheus*, collaboration with Robert Bolton & Andrew Zealley, Toronto
- '10 **Travel Exhibition:** Firmament, Digital Art From Ottawa, organized by The City of Ottawa, Artengine and the Ottawa Centre for Research and Innovation, Cambridge, Stockholm and Helsinki
- '10 **Performance:** Arts Court Theatre, *PEN Canada TAXI Stand Jam* with writers in exile, Ottawa
- '10 **Group Show:** Cube Gallery, *Candela Art: electric light as artistic medium*, Ottawa
- '10 **Solo Show:** Ottawa Art Gallery (OAG), *INTERSECTIONS*, curator: Andrea Fatona,
  - Artist talk + Performance at *Club SAW*
  - Workshop: Action with Eric Sze-Lang Chan in collaboration with *Artengine*
- '10 **Performance:** Yamaha Ginza, *eepmon x Yoshizawa2*, collaboration with musicians Minoru Yoshizawa and Yoji Yoshizawa, curator: Yoko Ikeda. <http://yamaha.eepmon.com>, Tokyo
- '10 **Solo Show:** Mercury Lounge, *eepmon Digital Retrospective*: organized by Mercury Lounge, Ottawa
- '10 **Solo Show:** Fritzi Gallery at GCTC, works in visual dialogue to blood.claat, curator: Don Monet, Ottawa
- '09 **Installation:** Dentsu Outdoor Gallery: 6 public art installations at Dentsu Canada's office, Toronto
- '09 **Solo Show:** Gallery O2, *INTERSECTIONS*, curator: Yoko Ikeda, Tokyo
- '09 **Speaker:** PechaKucha Night #62 at SuperDeluxe, Tokyo
- '08 **Group Show:** Pixel Gallery, Scotiabank Nuit Blanche, curator: Steve Di Lorenzo, Toronto
- '08 **Performance:** Vancouver Art Gallery, *KRAZY! The Delirious World of Anime + Comics + Video Games + Art exhibit*, VJ, Vancouver
- '08 **Group Show:** TigerTranslate – TigerLIVE, Singapore
- '07 **Solo Show:** Welcome to the World of eeps, organized by Elkartel, Vancouver
- '07 **Group Show:** Tiger Translate 2007, commercial art campaign for Tiger Beer at 798 District, Beijing

## Selected Press / Publications

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### *Online*

- '14 [JAY Z's Life+Times](#) (January) – interview
- '13 [Colette, Paris](#) (December) – product feature
- '13 [Harvey Nichols, UK](#) (December) – product feature
- '13 [Canada Goose](#) (November) – interview
- '13 [Complex](#) (November) – Canada Goose x eepmon collaboration feature
- '13 [High Snobiety](#) (November) – Canada Goose x eepmon collaboration feature
- '13 [Selectism](#) (November) – Canada Goose x eepmon collaboration feature
- '13 [ACCLAIM:](#) (May) – featured works
- '08-'12 [MoCo Loco](#): articles and interviews from 2009 - 2012
- '07-'11 [Josh Spear](#): articles and interviews from 2007 – 2011
- '11 [Carole Guevin Special Features Issue \(SF1\)](#): (June) – interview
- '11 [IdN World Pick of the Month](#): (June 29<sup>th</sup>) – feature on eepmonV5 launch
- '11 [IdN World Pick of the Month](#): (March 11<sup>th</sup>) – feature on Quirky collaboration
- '10 [Format Magazine](#): (May 31<sup>st</sup>) – article
- '10 [CBC Ottawa](#): (April 22<sup>th</sup>) – interview

### *Offline*

- '13 Ottawa Citizen – front page interview in Weekend Edition Arts. [Online version](#). (December 14<sup>th</sup>, 2013)
- '13 TCHAD Quarterly – featured works (Summer 2013)
- '13 Computer Arts Magazine: Issue 211 – artist and work featured (March 2013)
- '12 Ottawa Business Journal – Designing an app-ealing mobile game (Fall 2012)
- '12 Carleton University Magazine – profile feature (Winter 2012)
- '11 M/I/S/C/ Magazine – feature and showcase (Fall 2011)
- '11 Scion Magazine – feature and showcase on a paper XB model I created exclusively for Scion (April 2011)
- '11 Flare Magazine – featuring Chaos Bloom 5 as a fabric pattern in fashion (May 2011)
- '11 Ottawa Magazine: Interior Issue – feature (Winter 2011)
- '10 CBC Radio One (91.5 FM Ottawa) Ottawa Morning Show – interview (October 14<sup>th</sup>, 2010)
- '10 CHUO 98.1 FM – interview (July 21<sup>st</sup>, 2010)
- '10 CKCU 93.1FM – interview (May 29<sup>th</sup>, 2010)
- '10 Ottawa Xpress – featured
- '10 CTV Ottawa (TV broadcast) – interview on my Intersections weather data paintings
- '10 Tract 20 – featured
- '10 MacUser Magazine February Issue – interview
- '09 Sourcebook of Contemporary Illustration, published by MaoMao Press and Harper Collins – featured
- '09 Computer Arts Magazine: Issue 158 – interview
- '08 Digital Arts Magazine – interview
- '08 Ricepaper Magazine: 4<sup>th</sup> Quarter Issue – interview
- '08 Computer Arts Magazine: Issue 150, Graduate Showcase 2008 – featured
- '08 Sandu Cultural Media's BOX Vol.2 – interview
- '07 Almanac of Asia-Pacific Design: issue 6 – featured
- '07 Tiger Translate 2007 GOLD – interview
- '06 Beautiful Decay: issue O – featured